

A	FN Composite Function 1	Shortcut Key		Shortcut Key
		Fn+ Esc= •		shift_L/shift_R+ESC=~
		Fn+P=Print		Fn+[=Scroll
		Fn+]=Pause		Fn+L=Insert
		Fn+;:=Home		Fn+' '=End
		Fn+<=Page Up		Fn+>=Page Down
		Fn+back=Delete		Fn+= ↑
		Fn+RAIt=←		Fn+APP= ↓
		Fn+RCtrl=→		
		Fn+1=F1		Fn+2=F2
		Fn+3=F3		Fn+4=F4
		Fn+5=F5		Fn+6=F6
		Fn+7=F7		Fn+8=F8
		Fn+9=F9		Fn+0=F10
		Fn+-=F11		Fn++=F12
		Fn+Z=Previous Track		Fn+X=Next Track
		Fn+C= Play/Pause		Fn+V= Stop
		Fn+B=Mute		Fn+N=Volume-
		Fn+M=Volume+		
B	FN Composite Function 2	Shortcu t Key	Function Definition	Status Description
		Fn+WIN	Win Lock	After locking the "Win" key, the key will be non-functional (press it again to unlock). By default, it is not locked. When locked, the Win key indicator stays on, and you can cycle to switch it on or off.
		Fn+Shif t_R	Lock: ? , RALT, APP, RCTRL	Default original function: After locking, it switches to the up, left, down, and right direction keys. When switching, the CAPS and WIN indicator lights flash 3 times for prompt.
		Fn+Ente r	Lock F Keys	By default, the keys function as 1 to +; after locking, they switch to F1 to F12 functions. When switching, the CAPS and WIN indicator lights flash 3 times for a prompt, and you can cycle to toggle the function on or off.
		Fn+T	Turn Off the Light / Turn On the Light	Turn On and Turn Off the LED Lights of the Entire Keyboard
		FN+Y	Light Effect Switching	Cycle through all light effects (decrement mode); 18 backlight effects for cyclic switching
		FN+U	Light Effect Switching	Cycle through all light effects (decrement mode); 18 backlight effects for cyclic switching
		Fn+F	Light Brightness -	10-level adjustment, default to maximum



61Key MAS Module Gaming keyboard Operating Instructions

		Fn+G	Light Brightness +	10-level adjustment, default to maximum
		Fn+H	Light Speed -	10-level adjustment, default to Level 6
		Fn+J	Light Speed +	10-level adjustment, default to Level 6
		FN+TAB	Restore Default Settings	After pressing and holding for 5 seconds, all lights flash red 3 times and then reset; the light effects and function settings will all be restored to their default states.
C	Special Functions	Fn+Q	DKS	For keys A and D: when pressed, they output A and D respectively; when released, they output D and A respectively
		Fn+E	SOCD	Press A first and then D: D is active; press D first and then A: A is active
		DKS: Single-key sudden stop is faster, suitable for single-key sudden stop in CS. In this mode, the Q key stays on; when disabled, the Q key participates in the current light effect.		
		SOCD: Suitable for double-key sudden stop in CS and strafing in Valorant. In this mode, the E key stays on; when disabled, the E key participates in the current light effect.		